

CLAIMS

What is claimed is:

1. A method of design comprising the steps of:
agreeing to a contract defining a trigger;
5 providing computer programs to aid in the design of an integrated circuit; and
receiving a payment upon satisfaction of said trigger.
2. The method of claim 1 wherein said trigger further comprises the generation of data
to aid in the manufacture of an integrated circuit.
3. The method of claim 2 wherein said data contains a watermark.
- 10 4. The method of claim 1 wherein said trigger further comprises the generation of data
for use in the design of an integrated circuit.
5. The method of claim 4 wherein said data contains a watermark.
6. A method of design comprising the steps of:
agreeing to a contract defining a trigger;
15 designing a portion of an integrated circuit using computer programs; and
making a payment upon satisfaction of said trigger.
7. The method of claim 6 wherein said trigger further comprises the generation of data
to aid in the manufacture of an integrated circuit.
8. The method of claim 7 wherein said data contains a watermark.
- 20 9. The method of claim 6 wherein said trigger further comprises the generation of data
to aid in the manufacture of an integrated circuit.

10. The method of claim 9 wherein said data contains a watermark.
11. The method of claim 6 wherein said trigger further comprises the manufacture of an integrated circuit.
12. Machine readable media comprising data, wherein said data was generated by a computer program indicating the satisfaction of a contractual trigger to make a payment.
13. A method of manufacturing an integrated circuit comprising the step of:
reading a media containing data, wherein said data was generated by a computer program indicating the satisfaction of a contractual trigger to make a payment.
14. A method of design comprising the steps of:
agreeing to a contract defining a trigger;
providing computer programs and receiving a first payment; and
receiving a second payment upon satisfaction of said trigger.
15. The method of claim 14 wherein the usage and the number of copies of the computer programs are unlimited.
16. A business method comprising the steps of:
providing by a first party access to a computer program by a second party, according to an agreement between the first and second parties; the first party receiving from the second party a first payment upon such access; and

receiving by the first party a second payment from the second party when the second party executes the computer program according to the agreement to generate a useful result.

17. A business method comprising the steps of:

5 paying by a second party to a first party a first payment according to an agreement between the first and second parties, the second party receiving from the first party a computer program; and

 paying by a second party to the first party a second payment, the second party executing the computer program to generate a useful result.

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